

**PENGEMBANGAN KONTEN PEMBELAJARAN INTERAKTIF
BERBASIS *DISCOVERY LEARNING* PADA MATA PELAJARAN FIQIH
TRANSAKSI JUAL BELI BERDASARKAN SYARIAT ISLAM**

Oleh

Ainul Mardiah, NIM 1715051034

Program Studi Pendidikan Teknik Informatika

Jurusan Teknik Informatika

Fakultas Teknik dan Kejuruan

Universitas Pendidikan Ganesha

Email: ainulmardiah0818@gmail.com

ABSTRAK

Penelitian ini bertujuan untuk mengembangkan dan mengimplementasikan konten pembelajaran interaktif berbasis *discovery learning* serta mengetahui respon guru dan siswa terhadap penggunaan konten pembelajaran interaktif khususnya pada mata pelajaran Fiqih Transaksi Jual Beli Berdasarkan Syariat Islam untuk kelas X MAN 1 Jembrana. Jenis penelitian yang digunakan yaitu *Research and Development* (R&D), dengan menggunakan model pengembangan ADDIE (*Analyze, Design, Development, Implementation, Evaluation*). Subjek penelitian ini yaitu siswa kelas X MAN 1 Jembrana dan juga guru pengampu mata pelajaran Fiqih. Hasil dari perhitungan konten pembelajaran interaktif melalui uji ahli isi serta ahli desain dan media mendapatkan nilai rata-rata sebesar 1,00 yang masuk pada kategori sangat valid. Hasil untuk uji efektivitas dengan menggunakan perhitungan *N-Gain* memperoleh nilai sebesar 0,76 yang masuk dalam kategori interpretasi efektif. Hasil untuk uji kriteria keberhasilan mendapatkan nilai sebesar 100% yang masuk dalam kategori sangat tinggi. Hasil uji respon siswa mendapatkan nilai rata-rata sebesar 77,83 yang masuk pada kategori sangat praktis dan hasil uji respon guru mendapatkan nilai rata-rata sebesar 45 yang masuk pada kategori sangat praktis.

Kata kunci: Pengembangan, Konten Pembelajaran Interaktif, *Discovery Learning*, Fiqih, Transaksi Jual Beli.

**DEVELOPING INTERACTIVE LEARNING CONTENT BASED ON
DISCOVERY LEARNING IN FIQH SUBJECT ON BUYING AND SELLING
TRANSACTIONS TO ISLAMIC SHARIAT**

From

Ainul Mardiah, NIM 1715051034

Informatics Engineering Education Study Program

Informatics Department

Engineering and Voctional Faculty

Ganesha University of Education

E-mail: ainulmardiah0818@gmail.com

ABSTRACT

This study aimed developing and implementing interactive learning content based on Discovery Learning and finding out the teachers and students' responses in using interactive learning content, especially in the subjects of fiqh buying and selling Transactions Based on Islamic Shari'a for class X MAN 1 Jembrana. The type of this study were Research and Development (R&D), by using the ADDIE development model (Analyze, Design, Development, Implementation, Evaluation). The subjects of this study were students of class X MAN 1 Jembrana and also teachers of fiqh subjects. The results of the calculation of interactive learning content through content experts' test and media and design experts got an average value of 1,00 which is included in the very valid category. The results for the effectiveness test using the N-Gain calculation obtained a value of 0,76 which is included in the category of effective interpretation. The results for the success criteria test get a score of 100% which is included in very high category. The results of the students responses tests got an average value of 77,83 which is included in the very practical category and the results of the teachers responses tests got an average value of 45 which is included in the very practical category.

Keywords: Development, Interactive Learning Content, Discovery Learning, Fiqh, Buying and Selling Transaction.