

**PENGEMBANGAN MEDIA PEMBELAJARAN AUDIO VISUAL
BERBASIS *PROJECT BASED LEARNING* PADA MATERI HUBUNGAN
ANTAR MAKHLUK HIDUP DALAM EKOSISTEM KELAS V SD**

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ABSTRAK

Penelitian ini bertujuan untuk (1) mengetahui rancang bangun Media Pembelajaran Audio Visual Berbasis *Project Based Learning* pada materi hubungan antar makhluk hidup dalam ekosistem kelas V sekolah dasar. (2) mengetahui validitas Media Pembelajaran Audio Visual Berbasis *Project Based Learning* (3) mengetahui kepraktisan Media Pembelajaran Audio Visual Berbasis *Project Based Learning* (4) mengetahui respon siswa terhadap Media Pembelajaran Audio Visual Berbasis *Project Based Learning*. Jenis penelitian ini yaitu penelitian pengembangan dengan menggunakan model ADDIE yang meliputi analisis, desain, pengembangan, implementasi, dan evaluasi. Tahap implementasi dan evaluasi tidak dilakukan karena kendala pandemic covid-19. Subjek uji coba penelitian ini adalah Media Video Pembelajaran Berbasis *Project Based Learning* pada materi hubungan antar makhluk hidup dalam ekosistem kelas V sekolah dasar. Metode pengumpulan data pada penelitian ini menggunakan kuesioner. Teknik analisis data yang digunakan yaitu analisis deskriptif kualitatif dan kuantitatif. Hasil penelitian yaitu skor validasi dari ahli isi pelajaran yaitu 96,5% (sangat baik), ahli media pembelajaran yaitu 98,5% (sangat baik), praktisi yaitu 97,6% (sangat baik) dan respon siswa yaitu 97,9% (sangat praktis). Disimpulkan bahwa Media Pembelajaran Audio Visual Berbasis *Project Based Learning* layak digunakan dalam proses pembelajaran.

Kata-kata kunci : audio visual, *project based learning*, IPA

ABSTRACT

This study aims to (1) determine the design of Project Based Learning Audio Visual Learning Media on the material of the relationship between living things in the fifth grade ecosystem of elementary school. (2) knowing the validity of Project Based Learning Audio Visual Learning Media (3) knowing the practicality of Project Based Learning Audio Visual Learning Media (4) knowing students' responses to Project Based Learning Audio Visual Learning Media. This type of research is development research using the ADDIE model which includes analysis, design, development, implementation, and evaluation. The implementation and evaluation stages were not carried out due to the constraints of the COVID-19 pandemic. The trial subject of this research is Project Based Learning Video Media on the material of the relationship between living things in the fifth grade ecosystem of elementary school. The data collection method in this study used a questionnaire. The data analysis technique used is descriptive qualitative and quantitative analysis. The results of the study are the validation scores of subject matter experts, namely 96.5% (very good), learning media experts are 98.5% (very good), practitioners are 97.6% (very good) and student responses are 97.9% (very practical). It is concluded that Project Based Learning Audio Visual Learning Media is feasible to be used in the learning process.

Keywords: *audio visual, project based learning, IPA*

