

**PENGEMBANGAN MEDIA VIDEO PEMBELAJARAN INTERAKTIF
BERBASIS *PROBLEM SOLVING* PADA MUATAN IPS MATERI
SUMBER DAYA ALAM KELAS IV SD NO. 2 TIBUBENENG BADUNG**

Oleh

Sesilia Dwi Laura, NIM 1811031229

Jurusan Pendidikan Dasar

ABSTRAK

Penelitian pengembangan melatar belakangi keterbatasan guru pada penggunaan media pembelajaran yang tepat pada proses pembelajaran. Tujuan dari penelitian untuk mengetahui rancang bangun dan kelayakan media video pembelajaran interaktif berbasis *problem solving* pada muatan IPS materi sumber daya alam kelas IV SD No. 2 Tibubeneng Badung. Model yang digunakan pada penelitian yaitu model ADDIE (*Analysis, Design, Development, Implementation, Evaluations*). Metode pengumpulan data yang dilakukan yaitu metode kuesioner/angket. Uji rancang produk dilakukan oleh beberapa ahli dan siswa. Uji rancangan produk meliputi (1) uji isi pembelajaran, (2) uji desain pembelajaran, (3) uji media pembelajaran, (4) uji coba perorangan, dan (5) uji coba kelompok kecil. Analisis yang digunakan yaitu analisis data kuantitatif dan kualitatif. Hasil rancang bangun pengembangan media video pembelajaran interaktif berbasis *problem solving* pada muatan IPS materi sumber daya alam sesuai dengan model pengembangan ADDIE yang meliputi tahap analisis, desain, pengembangan, implementasi dan evaluasi. Hasil uji coba produk menunjukkan tingkat persentase kelayakan media video pembelajaran interaktif menurut ahli isi pembelajaran yaitu sebesar 92,30% dengan kualifikasi sangat baik. Persentase kelayakan media video pembelajaran interaktif menurut ahli desain pembelajaran yaitu sebesar 97,50% dengan kualifikasi sangat baik. Persentase kelayakan media video pembelajaran interaktif menurut ahli media pembelajaran yaitu sebesar 100% dengan kualifikasi sangat baik. Tingkat persentase kelayakan menurut uji coba perorangan yaitu sebesar 94,33% dengan kualifikasi sangat baik. Tingkat persentase kelayakan menurut uji coba kelompok kecil yaitu sebesar 95% dengan kualifikasi sangat baik. Berdasarkan hasil *review* para ahli dan hasil uji coba produk, dapat disimpulkan bahwa media video pembelajaran interaktif berbasis *problem solving* pada muatan IPS materi sumber daya alam layak untuk diimplementasikan pada kegiatan pembelajaran siswa kelas IV SD No. 2 Tibubeneng Badung.

Kata Kunci: Video Pembelajaran Interaktif, *Problem Solving*, Muatan IPS

ABSTRACT

Development research is the background of the teacher's limitations on the use of appropriate learning media in the learning process. The purpose of the study was to determine the design and feasibility of problem solving-based interactive learning video media on the content of social studies natural resource material for class IV SD No. 2 Tibubeneng Badung. The model used in this research is the ADDIE model (Analysis, Design, Development, Implementation, Evaluations). The data collection method used is the questionnaire/questionnaire method. The product design test was carried out by several experts and students. The product design test includes (1) learning content test, (2) learning design test, (3) learning media test, (4) individual trial, and (5) small group trial. The analysis used is quantitative and qualitative data analysis. The results of the design and development of problem solving-based interactive learning video media on natural resource material social studies are in accordance with the ADDIE development model which includes the stages of analysis, design, development, implementation and evaluation. The product trial results show the percentage level of feasibility of interactive learning video media according to learning content experts, which is 92.30% with very good qualifications. The percentage of feasibility of interactive learning video media according to learning design experts is 97.50% with very good qualifications. The percentage of the feasibility of interactive learning video media according to learning media experts is 100% with very good qualifications. The percentage level of eligibility according to individual trials is 94.33% with very good qualifications. The percentage level of eligibility according to the small group trial is 95% with very good qualifications. Based on the results of expert reviews and the results of product trials, it can be concluded that problem solving-based interactive learning video media on natural resource material social studies is feasible to be implemented in fourth grade student learning activities of SD No. 2 Tibubeneng Badung.

Keywords: Interactive Learning Video, Problem Solving, Social Studies Content