

**PARASURAMA “THE ENFOCER OF DARMA”: GAME 3D MITOLOGI
HINDU BERBASIS DESKTOP**

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ABSTRAK

Penelitian ini bertujuan untuk melestarikan kisah pewayangan Dasa Awatara khususnya Parasurama Awatara melalui media berupa game yang berjudul Parasurama “*The Enfocer of Darma*”: Game 3D Mitologi Hindu Berbasis Desktop. Model penelitian menggunakan GDLC (*Game Development Life Cycle*) versi Rio Ramadhan yang terdiri dari enam fase pengembangan, yaitu (1) Inisiasi, Pra – Produksi, (3) Produksi, (4) *Testing (Alfa Testing)*, (5) *Beta Testing*, dan Rilis. Hasil penelitian menunjukkan bahwa (1) Media berupa game yang dikembangkan bergenre aksi dan petualangan dengan mengangkat cerita dari Parasurama awatara. Game ini menuntut untuk menyelesaikan jalan cerita dan quest yang ada disetiap stage. Perangkat yang dipusatkan yaitu perangkat komputer dengan sistem operasi windows. Level yang digunakan dalam game ini berupa stage yang mengikuti alur cerita, (2) Pengujian yang dilakukan dalam pengembangan game Parasurama “*The Enfocer of Darma*”: Game 3D Mitologi Hindu Berbasis Desktop, yaitu Pengujian Black Box mendapat hasil 100%, Pengujian Ahli Media mendapat hasil 100%, dan Pengujian Responden mendapat hasil 91.4%. Dari hasil tersebut Game Parasurama “*The Enfocer of Darma*”: Game 3D Mitologi Hindu Berbasis Desktop dapat dinyatakan dalam kategori sangat layak.

Kata Kunci: Game, Parasurama, Cerita

**PARASURAMA “THE ENFOCER OF DARMA”: DESKTOP BASED HINDU
MYTHOLOGY 3D GAME**

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ABSTRACT

This study aims to preserve the wayang story Dasa Awatara especially Parasurama Awatara through the media in the form of a game entitled Parasurama “The Enfocer Of Darma”: Desktop Based Hindu Mythology 3d Game. The research model uses GDLC (Game Development Life Cycle) version Rio Ramadhan which consists of six development phases, namely (1) Initiation, (2) Pre-Production, (3) Production, (4) Testing (Alpha Testing), (5) Beta Testing, and (6) Release. The results of the research show that (1) The media is in the form of games that are developed in the action and adventure genre by raising stories from Parasurama awatara. This game demands to complete the storyline and quests in each stage. The centralized device is a computer device with a windows operating system. The level used in this game is a stage that follows the storyline,

(2) Tests carried out in game development Parasurama “The Enfocer Of Darma”: Desktop Based Hindu Mythology 3d Game Black Box Testing got 100% results, Media Expert Testing got 100% results, and Respondent Testing got 91.4% results. From these results Parasurama “The Enfocer Of Darma”: Desktop Based Hindu Mythology 3d Game can be stated in the very feasible category.

Keywords: Game, Parasurama, Story