

APPENDICES

Appendix 1. Synopsis of Disney's 2012 *Brave*

The film begins with the display of a princess from the DunBroch clan who was still small named Merida playing hide and seek with her mother while camping in the middle of the forest. At that moment, her father came with an arrow which he put on the table. Little Princess Merida was immediately attracted by the arrow and immediately took it while saying she wanted to shoot. It was Merida's birthday, and her father had prepared a small archery gift for Merida to fit her size. Merida immediately practiced archery with her father vigorously. Princess Merida continued to train even though it wasn't easy for her in one shot at archery. At that moment, Merida's arrow missed and entered the forest. Merida's mother, Queen Elinor, gently ordered her daughter to take her arrows. Merida immediately ran into the forest to take her arrows. When Merida went to get her arrows in the forest, her mother immediately scolded her father, King Fergus, for giving gifts that should not be given to girls.

While in the middle of the forest, Merida looked around and realized how beautiful the forest was. Merida also managed to find her arrow stuck in a tree trunk. Merida, who was about to return, was surprised by the presence of BlueWisp. When she wanted to touch it, the BlueWisp disappeared, and Merida was happy that it was real. Shortly after that, BlueWisp appeared again to show Merida the way back so as not to get lost. Arriving, Merida immediately told this to her mother, and her mother was immediately surprised while telling Merida that the presence of BlueWisp would direct the way to her fate. King Fergus, who was beside them, just laughed and couldn't believe it. Merida and her family were about to leave the forest when they were surprised by the presence of Mor'du, the evil bear. Merida and her mother immediately left, leaving her father, who was trying to fight Mor'du with his soldiers.

Told a few years later that Merida has turned into a teenage woman and re-introduced her family and life. Merida introduced her father, who became a legend because he lost one of his legs against the evil bear Mor'du and she has a naughty triplet brother because they are given the freedom to do whatever they want. This

treatment made Merida jealous because her mother wanted her to be a perfect and elegant daughter. Merida, who was very interested in freedom, found it difficult to get it because her mother, Queen Elinor, continued to train her, starting with how to behave, education about her kingdom, public speaking, and art lessons must be mastered by Merida. This made Merida upset, but she still had to do these activities to become what her mother wanted.

There were days when Merida could be herself and do whatever she wanted. In the morning, Merida immediately woke up with enthusiasm and went straight to the stables to ride her favorite horse named Angus. Merida quickly and agilely went straight to explore the forest and did not forget to bring her arrow. Merida did archery while riding, and in the forest, there was a target board available so that it could be used as archery practice for Merida. None of the arrows missed made Merida very happy. In addition, Merida also bravely climbed the cliff located next to the Fire Falls waterfall without using any safety equipment. Arriving at the top, Merida proudly drank the water from the Fire Falls waterfall with a happy feeling. It was getting dark, which meant that Merida had to return to her kingdom soon.

Arriving at her kingdom, Merida went straight to the kitchen to take snacks that her maid had secretly prepared to give to her three younger siblings. Merida went straight to the kitchen room and found that her whole family had gathered for dinner. Her father was telling her three younger siblings why he became a legend after fighting Mor'du, and Merida stepped in and immediately bothered them. Merida gave her brothers a cake and asked them to prank her father. After that, Merida unintentionally put her arrow on the dining table and was immediately scolded by her mother not to put her arrow on the table. Shortly after that, the servant came with a letter for the queen while in the midst of the family chat. The three brothers were told to go back to their room because the queen only wanted to talk to Merida and the king. His mother immediately gave the news that the entire clan received an invitation to match their child with Merida.

Merida, who was shocked by the news, did not accept and immediately rebelled against her parents' decision. Merida and her mother also had to argue about this. Merida was adamant about rejecting this matchmaking, but her mother

didn't care because it was good for Merida's future. The next day Merida was immediately made up by her mother to make her look beautiful. Merida was forced to wear a dress that followed her curves and was tight so that it was a little difficult for her to move. Even though Merida complained a lot, her mother was moved to see her very beautiful child. Merida was also told to sit gracefully on the throne because she would welcome the three clans who had brought princes from each clan. Arriving at the clan, they all argued with each other and gained the power to decide who deserved to be side by side with Merida. The commotion made Queen Elinor furious and asked Merida to choose activities that could show the prince's skills. Merida was happy and excited if she wanted to choose archery. Her wish was accepted by the queen on the condition that only the first child from the clan could participate in the activity, and this made Merida happy and excited.

After everyone had gathered on the field, the three princes immediately showed their skills in archery. Merida, who was very good at archery, was so bored of seeing the abilities of the princes until the time came when she appeared in the middle of the field and surprised everyone. At that time, Merida immediately introduced herself as the first child of the DunBroch clan, which made her mother immediately angry and wanted to approach her. All of the existing target boards had been shot accurately on target until finally, her mother immediately dragged her into her room. There Merida and her mother had a big fight because Merida had embarrassed her mother and her clan. Her mother's anger escalated when Merida continued to fight, and finally, the Queen took Merida's arrow and burned it. This makes Merida very sad and disappointed with her mother, so she leaves her mother alone in her room. Her mother, who woke up, immediately took the arrow she burned and regretted that she was very sad that she had done this to her daughter.

Merida, with sadness, immediately went to the middle of the forest with her horse. Because it was too fast, Angus couldn't keep his balance, so the two of them fell into place, surrounded by big and tall rocks. At that moment, BlueWisp appeared, which surprised Merida and chose to follow her. Merida was led to a small hut in the middle of the forest and chose to enter it. How confused and curious was Merida because when she entered the hut, there was only a wooden carving in the shape of a bear and also an old wood carver. When Merida looked around, she

accidentally saw a crow which surprised her because it could talk on its own, and also a broom that could move on its own, which indicated that the woodcarver was a witch. When she found out about this, Merida immediately offered her necklace to be exchanged for all the existing carvings and also a spell. Even though the witch had warned Merida to consider her desire to get the spell, Merida ignored it. Merida wanted to change her mother in order to change her future.

Merida's request was granted, and she made a spell in the form of a cake. Merida was ordered to give it to her mother. But Merida didn't know that the witch had accidentally cast the wrong spell. Arriving at the Merida kingdom, she immediately prepared the cake, complete with tea and decorations. Her mother, who was surprised to see the arrival of her child, immediately hugged her, and Merida immediately gave the cake she had brought and told her mother to try it. With enthusiasm, her mother immediately ate the cake, and a moment later, she immediately felt unwell after trying Merida's cake. Even though Merida was worried, there was confidence that the spell given by the witch was successful. Merida immediately took her mother to the room to rest. When Merida asked about her mother's condition, Merida unconsciously saw that her mother had become a bear and surprised them. When she finds out that she has turned into a bear, Queen Elinor wants to run away from the kingdom but is stopped by Merida. Queen is very angry with Merida, and Merida does not want to admit her mistake. Even so, Merida still finds a way out for her mother so that she can go out of the palace as well with the help of her three younger siblings.

After successfully getting out of the palace Merida and her mother rushed into the forest to look for the witch. When she managed to find the hut, Merida was surprised because the hut was empty and only found a stove and herbs. Merida begins to pour the liquid into the furnace to find information on how to turn her mother back. After getting the information she lacked, Merida accidentally poured the entire potion, causing the hut and its contents to explode, leaving only her mother and herself. Feeling exhausted, they both choose to rest, and guilt continues to haunt Merida. The next day Merida saw her mother having breakfast, and Merida immediately followed her mother. Merida did not forget to tease her mother so she could forgive her. Merida also taught her mother to catch fish so that they could do

fun activities. Over time her mother began to show the true nature of the bear, which made both of them panic. At that moment, BlueWisp appeared, showing them the direction to go. It turned out that BlueWisp was directing them to a place that already looked neglected and had no occupants.

When she wanted to surround the place, Merida accidentally fell into a room. When she checked that she was okay, Merida immediately checked around the place. Merida knows that the place was once a kingdom and the room where Merida fell was a throne room. There was also a statue with a picture of four princes, but one of them was separated, just like the legend that her mother often told her. How surprised Merida was when she turned around and found that the evil bear Mor'du was behind her. Merida quickly dodged and did not forget to shoot the bear. Merida and her mother also helped each other and were finally able to escape from the bear's pursuit. Merida realized that her mother could become like Mor'du if she didn't find a way quickly. Merida quickly remembered the tapestry she had torn during a fight with her mother and advised her to return to the kingdom with her. Even though her mother was afraid, Merida continued to reassure her because that was the only way they could turn her mother back into a human.

After successfully entering the kingdom secretly so as not to be noticed by the royal guards, Merida and her mother immediately entered a room. Unfortunately, the room was so crowded that it stopped the two of them from entering. It looked like the whole clan wanted to go to war because there was no definite information about the engagement. Merida and her mother, who saw this, were shocked and confused about what to do, so her mother suggested Merida give advice to everyone. Merida immediately entered the room and made everyone surprised. When the whole clan wanted to protest, Merida immediately told everyone to shut up and listen to her. Merida told all people not to go to war because it would destroy the family that had been built for a long time. Merida's words managed to make everyone aware and also made her mother proud. After successfully calming everyone down, Merida immediately ordered everyone to go enjoy the king's banquet so that she and her mother could go into the room to get tapestry.

When they wanted to take their tapestry, her father suddenly came and saw the two of them in the room. Her father, who was surprised, did not want to hear Merida's explanation and locked Merida in her room while her mother managed to escape from the palace. Her mother continued to be chased by the entire clan to the middle of the forest. Merida, who was locked up, feels sad and asks for help from the maid whose keys to Merida's room are entrusted to her father. The waiter did not want to open the door to Merida's room, and finally, Merida asked for help from her brothers, who had become a bear because she unknowingly ate the leftover cake eaten by Merida's mother. The three brothers managed to seize the key and free Merida. They also immediately rushed into the forest to save their mother, who was surrounded by everyone. Her mother, who was trying to escape at that time, did not succeed because she had been surrounded by everyone, so she was bound and could not be free.

When she saw her mother was about to be attacked by Merida with her sword, Merida immediately shot her father's sword so that the sword was successfully bounced off. Merida immediately brought herself closer to her mother and asked about her mother's condition. Merida was caught off guard and finally managed to be arrested by another clan. When her father wanted to attack her mother, Merida immediately fought back and also took a sword from the guard to fend off her father, who wanted to attack her mother. This was successfully done by Merida so that it managed to make her father fall. Merida also did not forget to show her father her three younger siblings, who also turned into bears just like her mother. After her father believed, Mor'du came and attacked everyone. Merida saw her father being continuously attacked by Mordu and immediately helped her by distracting the evil bear to focus on her. When Merida was cornered by Mor'du, her mother also immediately came and helped Merida to defeat Mor'du.

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Appendix 2. Sequences Segmentation of Disney's 2012 *Brave*

No	Description	
1	Merida's First Introduction to Archery	
	1a	The warmest in Merida's birthday celebration during camping in the forest with King Fergus and Queen Elinor.
	1b	Merida's joy when playing hide and seek with her mother, Queen Elinor.
	1c	The arrival of King Fergus, who puts his arrow on the table, makes Queen Elinor angry, but the arrow makes Merida curious.
	1d	Merida's interest in King Fergus' bow that placed on the table.
	1e	Merida's happiness when she was gifted a bow for her birthday gift from King Fergus.
	1f	Merida's persistence in practicing archery with her father happily.
2	The Appearance of Blue Wisp	
	2a	Merida's arrow missed when fired and went into the forest while training with her father.
	2b	Queen Elinor's orders gently for Merida to take her arrows in the forest.
	2c	Merida's rush to pick up her arrow in the forest.
	2d	Merida's surprise at finding the Blue Wisp, which directs her to return to her parents.
	2e	Merida's enthusiasm in telling her parents about her encounter with Blue Wisp.
	2f	Queen Elinor's surprise at hearing Merida's story and tells Merida that the Blue Wisp will lead Merida to find her fate.
	2g	King Fergus' distrust of the Blue Wisp.
	2h	The hopes of Merida and her mother to make the King Fergus believe about the Blue Wisp.
3	Merida's Father's Leg Was Damaged by Mor'du Attack	

	3a	The presence of the evil bear named Mordu in front of Queen Elinor and Merida as they were about to gather surprised everyone.
	3b	King Fergus's orders Queen Elinor to take Merida away.
	3c	Queen Elinor's departure with Merida leaves King Fergus fighting Mor'du.
	3d	The fierce battle between King Fergus and Mor'du ended in the loss of one of Merida's father's legs.
	3e	The fight that staked one of the legs of King Fergus made him a legend.
4	The Narration of The Difference in Treatment Between Merida and Her Younger Brothers	
	4a	The narration of how Merida introduces her three beloved brothers, named Hamish, Hubert, and Harish.
	4b	The three princes were always given freedom by their parents, such as playing in the palace, running along the palace halls, stealing cakes and even running away from the palace.
	4c	The freedom possessed by the three princes made the only daughter in the palace envious because her parents were not treated fairly, especially Queen Elinor, Merida's mother.
	4d	Merida's jealousy towards her three younger brothers with the freedom she gets while Merida must always look perfect.
	4e	Merida's obligation to be an example in the kingdom of being a perfect princess who has the duties, responsibilities, and expectations for which her mother has prepared her all her life.
	4f	Merida's learning about how to be the perfect princess.
	4g	The knowledge that must be mastered by Merida is in the fields of communication, knowledge of her kingdom, studying art, having to be graceful by not laughing out loud and eating neatly, having to get up early to be the perfect princess.
5	The Life That Merida Wants	

	5a	There is a day that Merida has been waiting for, where she doesn't have to act like a perfect princess.
	5b	Merida's haste in taking her arrows right after she woke up from her sleep.
	5c	Merida's enthusiasm can be seen from how she was running down the hall, skating on the banisters, and didn't forget to steal the fruit her maid brought.
	5d	Merida's happiness while riding her horse named Angus to explore the forest.
	5e	Merida's skill at the archery and shots right on the targets that have been installed in the forest to practice her archery skills.
	5f	Merida also played with her horse while carving her bow.
	5g	Merida's courage in climbing a high cliff to be able to drink the Fire Falls waterfall.
	5h	Merida's returned to the kingdom at dusk on her horse and went straight to her family.
6	Merida's Rejection in Her Engagement	
	6a	The arrival of Merida, who entered through her kingdom's kitchen and took fruit and cakes to bring to the dinner table.
	6b	The gathering of Merida and her family for dinner.
	6c	Merida's mistake made her mother advise her to put her arrow on the dining table.
	6d	Merida's happiness when she told her activities that day to her mother, but there was no enthusiasm that appeared to make her upset.
	6e	Merida's father and mother are also arguing over the habit of her daughter.
	6f	Queen Elinor's happiness when she received a letter given by her servant and asked King Fergus to explain it to his daughter.
	6g	Queen Elinor's annoyance when King Fergus didn't move at all, so Queen Elinor announced straight away that Merida would be betrothed to three princes who would later be selected.

	6h	Merida's anger at the news that was suddenly given to her.
	6i	With annoyance, Merida immediately left King Fergus and Queen Elinor to go to her room.
	6j	The quarrel between Queen Elinor and Merida, and Queen Elinor tells an important story, namely the history of the prince who changed because of evil.
	6k	Merida's persisted in refusing the betrothal, and her mother left her.
	6l	Merida and her mother actually love each other, and they also want to express their feelings, but it is too difficult to express.
	6m	The three clans came with their sons and introduced them to be betrothed to Merida.
	6n	The pressure that Merida received from her mother to wear a beautiful dress instead made Merida uncomfortable because it was too tight, but Merida's appearance made Queen Elinor touched.
	6o	Queen Elinor's decision for the three clans that the first child who could enter the competition would be used as an opportunity for Merida to choose an archery competition.
	6p	Queen Elinor's anger towards Merida for tearing the dress she was wearing for an important event.
	6q	Merida's skill is something that she showed when she was bored with the appearance of the three princes and immediately shot a target to show that Merida was also the first child and she could also join the archery contest.
7	Quarrel Between Queen Elinor and Merida	
	7a	Merida's argument with her mother in her room is because of a mistake that Merida made.
	7b	The angry Merida tries to tear the tapestry that was made by Queen Elinor.
	7c	Queen Elinor's anger that made her uncontrollable and immediately grabbed Merida's arrow and burned it.

	7d	The disappointment that Merida felt towards her mother, who burned her arrow, immediately left her mother.
8	Merida is Led by Blue Wisp and Finds a Hut	
	8a	The sad Merida went to the forest with her horse, Angus, quickly.
	8b	The horse was too fast, and he lost his balance, so that they fell into a mysterious place because Merida was surrounded by high and big rocks.
	8c	The appearance of the Blue Wisp makes Merida follow it to a hut.
9	Merida Meets The Witch In The Hut	
	9a	Merida's curiosity brought her into a hut full of wood carvings in the shape of a bear.
	9b	Merida's surprise at the wood carvers forces her to buy souvenirs at her shop.
	9c	Merida's suspicion of the woodcarver as a witch is due to her broom moving on its own and a crow that can speak on its own.
	9d	Merida's happiness when she finds out that the woodcarver is a witch makes her want to ask her for help by buying all her souvenirs on the condition that she gets one spell.
	9e	Merida's desire for witches to be able to change her mother in order to change her fate.
	9f	The witch who agreed to the terms immediately changed her hut and began to make a spell and produce a cake and ordered Merida to give it to her mother.
	9g	Merida's doubts when she saw that the witch seemed to have forgotten something about the contents of the spell in her cake.
10	A Cake That Turns Queen Elinor Into a Bear	
	10a	Merida's return from the forest immediately prepared the cake she had brought for her mother to eat.

	10b	Queen Elinor's distrust of the cake that Merida brought for her was immediately eaten, which soon made her feel nauseous and unwell.
	10c	Queen Elinor's decision, which was awaited by the three kingdoms, had to be postponed because Queen Elinor suddenly wasn't feeling well.
	10d	Merida's worries immediately took her mother to her room and took care of her.
	10e	Merida's fear and surprise when she finds out her mother has turned into a bear.
	10f	After realizing it, it turned out that the witch had misinterpreted the meaning of Merida's words and gave the wrong spell, causing her mother to be angry when she found out the truth.
11	Merida Help Her Mother Who Ran Away From The Castle	
	11a	When Merida's mother finds out that she has turned into a bear, Merida's mother tries to run away from the palace to avoid being noticed and Merida help her.
	11b	King Fergus's suspicion was that there was a bear in the castle and he kept looking with his friends.
	11c	Merida's request that her three younger brothers help free her mother to leave the palace.
	11d	The three brothers help to distract the others so that Merida and her mother can escape.
	11e	Merida and her mother managed to escape and went to the forest to look for a witch.
12	Merida's Role in Finding Way to Turn Her Mother Into a Human	
	12a	Merida and her mother went through the forest in search of a witch's hut until they finally found her.
	12b	Merida's surprise at the hut, which was empty, seemed to have been uninhabited for a long time.
	12c	The panicked Merida accidentally stepped on the rope that led her to the furnace.

	12d	A witch's shadow appears, showing a potion for Merida to use to get information about the problem she is currently facing.
	12e	Merida's fear and panic when she finds out that Queen Elinor will turn into a bear forever if Merida doesn't find a way during the second sunrise.
	12f	The witch's instructions for Merida to remember these words in order to turn her mother back into a human were, "Fate be changed, look inside, mend to bond, torn by pride."
	12g	The unclear information given by the witch makes Merida panic, so she spills all the potions at once, causing the witch's hut to explode and destroy itself.
	12h	Merida's guilt towards her mother continues to haunt her, and they both choose to rest and in the morning Merida help her mother to prepare her breakfast.
	12i	In the morning, Merida comforted her mother by taking her to the river to teach her how to catch fish.
	12j	There was one time when her mother started to show traits like a real bear because the duration of the spell was getting less and less, which scared Merida.
	12k	The presence of Blue Wisp led Merida with Queen Elinor to go somewhere.
13	The Meeting Between Merida and Mor'du	
	13a	The appearance of Blue Wisp makes Merida and her mother follow Blue Wisp, which takes them to a place far from the forest.
	13b	The journey was taken while following the Blue Wisp, who took them to a place that was once a kingdom and now looks like a ruin.
	13c	Merida's curiosity led her to immediately go to check the place.
	13d	Merida's fall, which worried her mother, was caused by Merida's carelessness while walking around the place.

	13e	While making sure that she was okay, Merida continued her search.
	13f	It turns out that the place where Merida fell was the throne room, where there used to be four princes, and one of them turned into a bear because of greed for power.
	13g	Merida realized when she sees that the broken prince's statue is the same as the tapestry she tore and believes that the spell that Merida got has also happened before.
	13h	Merida's surprised when she turned around, it turned out that Mor'du was right behind her and was ready to attack her, and by shooting at him, Merida tried to run away.
	13i	Merida's mother helps her escape from Mor'du and leave that place.
14	Merida Finds a Way to Change Her Mother	
	14a	Merida's fear is that her mother will turn out to be like Mor'du, so Merida persuades her mother to return to the palace.
	14b	The emergence of consciousness is felt by Merida when she remembers the instructions from the witch that are contained in the tapestry located in the kingdom that make them rush there.
	14c	Merida's departure with her mother to the kingdom to retrieve and repair the tapestry that was torn.
	14d	The guards surrounded the whole kingdom, which made Merida and Queen Elinor have to go through the underground door that her mother knew and immediately opened the iron fence with Queen Elinor's strength to intrude into the kingdom.
	14e	They managed to enter the castle and were blocked by the three clans who were busy waiting for the Queen's decision regarding betrothal.
15	Merida's Speech in Convincing The Three Clans	
	15a	The decision never came, the three clans were tired of waiting and made the decision to wage war with Merida's clan.

	15b	Merida's mother told Merida to dare to speak in front of the three clans and her own clan.
	15c	Merida's fear and confusion when she first spoke in front of the kings who underestimated her, but Merida managed to stop the three kings firmly because of the supportive situation and the support from her mother.
	15d	Merida's courage to explain to the whole clan not to go to war so that the whole clan remains peaceful without any conflict, which is also assisted by her mother from afar.
	15e	The feeling that was expressed to everyone and made everyone realize that Merida had also succeeded in making her mother proud.
	15f	Merida's order is for the entire clan to gather in the cellar to enjoy a meal from her father so that Merida and her mother can go get the tapestry in her room.
	15g	Merida and her mother manage to find the tapestry, but her mother turns into a real bear.
16	Merida's Mother is Being Hunted By Everyone	
	16a	Merida's father was shocked when he saw his wife's messy room and that her dress was torn.
	16b	Merida's father catches Merida trying to fix the tapestry with her mother.
	16c	Merida's father did not believe Merida's explanation that the bear was her mother.
	16d	Merida's attempt to persuade her father failed, and instead Merida was locked in the room by her father while her father, King Fergus, continued to hunt for her mother, who had turned into a bear.
	16e	Merida's mother continues to be hunted into the middle of the forest, and Merida asks for the help of her three younger siblings, who also turn out to be bears because they eat a cake

		from a witch, and Merida asks them to find the key kept by her maid.
	16f	Merida's brothers managed to snatch the key, and they rushed to meet their mother.
	16g	Merida's mother was cornered and managed to be surrounded.
	16h	Merida's arrival surprised everyone, including her father, because Merida wanted to protect and convince everyone that the bear was her mother and father's wife and Merida also brought her three younger siblings, who were also turned into bears because they ate the cake, so everyone would believe.
17	The Battle Against Mor'du	
	17a	The appearance of Mor'du shocked everyone and immediately attacked everyone.
	17b	Merida's courage in helping fight Mor'du is slightly disturbed because of Mor'du's strength.
	17c	Merida's mother, who saw the incident, was furious and joined against Mor'du by pushing him until the rock on top fell and fell on Mor'du, causing him to lose his life.
	17d	The prince's soul, trapped in Mor'du's body, was finally free.
18	Merida's Strong Bond With Her Mother	
	18a	The second sunrise had appeared, and Merida quickly took the tapestry she had brought and covered her mother with the tapestry.
	18b	Merida's idea to change her mother was not quite right and instead turned her mother into a real bear.
	18c	Merida's sadness and regret for making her mother a bear and being unable to change her.
	18d	The apologies were present by Merida for her actions, and Merida expresses her feelings of how important her mother is to Merida and her family, Merida also confesses that she loves her mother and wants her to turn back to being a human.

	18e	Unexpectedly, Merida's mother successfully turns back into a human, followed by her three brothers.
	18f	Everything turned into a happy scene, and the three clans also chose to return to their respective clans.
	18g	The new tapestry was made by Merida and her mother with a picture of her and her mother being bears.
	18h	Merida and her mother have a stronger relationship than before.



RIWAYAT HIDUP



Kadek Rossinta Dewi lahir di Singaraja pada tanggal 28 Mei 2000 dari pasangan suami istri Ketut Pramono dan Luh Putu Endiasih. Peneliti adalah anak kedua dari tiga bersaudara. Peneliti sekarang tinggal di BTN Gunung Rinjani Blok B Barat No. 12 RT 25 Singaraja Kabupaten Buleleng. Pendidikan yang telah ditempuh peneliti yaitu SD Negeri 1 Banjar Jawa, lulus tahun 2012, SMP Laboratorium Undiksha, lulus tahun 2015, dan SMA Negeri 4 Singaraja, lulus tahun 2018, dan mulai tahun 2018 mengikuti program S1 program studi Pendidikan Bahasa Inggris Universitas Pendidikan Ganesha sampai sekarang. Sampai dengan penulisan skripsi ini, peneliti masih terdaftar sebagai mahasiswa S1 program Studi Pendidikan Bahasa Inggris Universitas Pendidikan Ganesha.

