

**PENGEMBANGAN MEDIA VIDEO PEMBELAJARAN  
BERBASIS *INQUIRY LEARNING* MATERI  
KEKAYAAN BUDAYA INDONESIA  
MATA PELAJARAN IPAS PADA SISWA KELAS IV  
SD NEGERI 3 MANUKAYA, TAMPAKSIRING**

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**ABSTRAK**

Penelitian ini bertujuan (1) mendeskripsikan rancang bangun Video Pembelajaran Berbasis *Inquiry Learning* Materi Kekayaan Budaya Indonesia Mata Pelajaran IPAS Pada Siswa Kelas IV SD Negeri 3 Manukaya, Tampaksiring. (2) mengetahui kualitas Video Pembelajaran Berbasis *Inquiry Learning* Materi Kekayaan Budaya Indonesia Mata Pelajaran IPAS Pada Siswa Kelas IV SD Negeri 3 Manukaya, Tampaksiring, ditinjau dari rancang bangun, isi, desain instruksional, media pembelajaran, uji coba perorangan dan uji coba kelompok kecil. (3) Serta untuk mengetahui efektivitas Video Pembelajaran Berbasis *Inquiry Learning* Materi Kekayaan Budaya Indonesia Mata Pelajaran IPAS Pada Siswa Kelas IV SD Negeri 3 Manukaya, Tampaksiring. Penelitian ini adalah penelitian pengembangan yang menggunakan model pengembangan ADDIE. Metode pengumpulan data menggunakan tes objektif pilihan ganda biasa serta kuesioner dan teknik analisis data deskriptif kuantitatif dan statistik inferensial. Hasil penelitian adalah (1) Rancang bangun media Video Pembelajaran dengan hasil penilaian rancang bangun dari ahli rancang bangun dengan persentase 90,90% yang berada pada kualifikasi (**Sangat Baik**). (2) Kualitas Video Pembelajaran menunjukkan hasil uji ahli isi muatan pelajaran sebesar 91,66% (**Sangat Baik**), uji ahli desain instruksional sebesar 90,62% (**Sangat Baik**), uji ahli media pembelajaran sebesar 83,33% (**Baik**), uji coba perorangan sebesar 90% (**Sangat Baik**) dan uji coba kelompok kecil sebesar 90,83% (**Sangat Baik**). (3) Efektivitas Video Pembelajaran berdasarkan hasil uji-t diperoleh  $t_{hitung} = -6,215$  untuk  $db = 17$  dan taraf signifikan 5% = 1,740. Hal ini berarti  $t_{hitung} > t_{tabel}$ , sehingga  $H_0$  ditolak dan  $H_1$  diterima. Dengan demikian hasil penelitian ini menunjukkan bahwa media Video Pembelajaran Berbasis *Inquiry Learning* efektif digunakan pada Materi Kekayaan Budaya Indonesia Mata Pelajaran IPAS pada siswa kelas IV SD Negeri 3 Manukaya, Tampaksiring.

**Kata Kunci: Video Pembelajaran, *Inquiry Learning*, IPAS**

## ABSTRACT

*This study aims (1) to describe the design of Inquiry Learning-Based Learning Videos on Indonesia's Cultural Riches in Science Subjects for Grade IV Students at SD Negeri 3 Manukaya, Tampaksiring. (2) to find out the quality of the Inquiry Learning Based Learning Video on Indonesian Cultural Riches in Science Subjects for Grade IV Students at SD Negeri 3 Manukaya, Tampaksiring, in terms of design, content, instructional design, instructional media, individual trials and small group trials. (3) As well as to find out the effectiveness of Inquiry Learning-Based Learning Videos on Indonesian Cultural Riches in Science Subjects for Grade IV Students at SD Negeri 3 Manukaya, Tampaksiring. This research is a development research that uses the ADDIE development model. Methods of data collection using the usual multiple choice objective tests as well as questionnaires and data analysis techniques quantitative descriptive and inferential statistics. The results of the study are (1) Design of Learning Video media with the results of the design assessment from design experts with a percentage of 90.90% who are in the qualifications (Very Good). (2) The quality of learning videos shows the results of the expert test of the content of the lesson by 91.66% (Very Good), the instructional design expert test by 90.62% (Very Good), the learning media expert test by 83.33% (Good), individual trials of 90% (Very Good) and small group trials of 90.83% (Very Good). (3) The effectiveness of learning videos based on the results of the t-test obtained  $t_{count} = -6.215$  for  $db = 17$  and a significant level of  $5\% = 1.740$ . This means  $t_{count} > t_{table}$ , so  $H_0$  is rejected and  $H_1$  is accepted. Thus the results of this study indicate that Inquiry Learning-Based Learning Video media is effective in using Indonesian Cultural Wealth Material in the Science Subject in class IV SD Negeri 3 Manukaya, Tampaksiring.*

*Keywords: Learning Video, Inquiry Learning, Science Science*