

**DEVELOPING ENGLISH WEBSITE GAME-BASED LEARNING FOR
FOURTH-GRADE FIRST SEMESTER ELEMENTARY SCHOOL
STUDENTS**

A THESIS

**Had Been Proposed to
Ganesha University of Education
as One of the Requirements
to Complete a Bachelor's Degree
at English Language Education Program**

**BY:
NI LUH KADEK ERNA WIJAYANI
1912021150**

**ENGLISH LANGUAGE EDUCATION
FOREIGN LANGUAGES DEPARTMENT
FACULTY OF LANGUAGE AND ART
GANESHA UNIVERSITY OF EDUCATION**

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OF EDUCATION AS ONE OF THE REQUIREMENTS TO COMPLETE A
BACHELOR'S DEGREE**

APPROVED BY:

1st Supervisor,



Prof. Dr. Putu Kerti Nitiasih, M.A.,

NIP. 196206261986032002

2nd Supervisor,



Luh Gd Rahayu Budiarta, S.Pd, M.Pd.

NIP. 199309192018032001

Lembar Persetujuan Dosen Penguji Skripsi

Skripsi oleh Ni Luh Kadek Erna Wijayani
telah dipertahankan di depan dewan penguji
pada tanggal 10 Februari 2023

Dewan Penguji



Dr. Dewa Putu Ramendra, S.Pd., M.Pd

(Ketua)

NIP. 197609022000031001



Prof. Dr. Ni Nyoman Padmadewi, M.A

(Anggota)

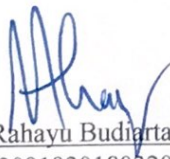
NIP. 196202021988032001



Prof. Dr. Putu Kerti Nitiasih, M.A

(Anggota)

NIP. 196206261986032002



Luh Gd Rahayu Budiarta, S.Pd, M.Pd.

(Anggota)

NIP. 199309192018032001

Lembar Persetujuan dan Pengesahan Panitia Ujian

Diterima oleh Panitia Ujian Fakultas Bahasa dan Seni
Universitas Pendidikan Ganesha
Guna memenuhi syarat-syarat untuk mencapai gelar sarjana Pendidikan

Pada:

Hari: Jumat

Tanggal: 17 Februari 2023

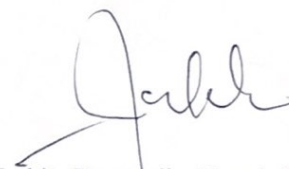
Mengetahui,

Ketua Ujian,



Dr. Dewa Putu Ramendra, S.Pd., M.Pd
NIP. 197609022000031001

Sekretaris Ujian



Dr. I G A Lokita Purnamika Utami, S.Pd., M.Pd.
NIP. 198304022006042001

Mengetahui,

Dekan Fakultas Bahasa dan Seni



Prof. Dr. I Made Sutarna, M.Pd
NIP. 196004241986031002

PERNYATAAN

Dengan ini saya menyatakan bahwa skripsi yang telah saya susun dengan judul “Developing English Website Game-Based Learning For Fourth-Grade First Semester Elementary School Students” beserta seluruh isi dan kelengkapannya adalah karya sendiri yang telah disusun dengan mengedepankan nilai-nilai dan kode etik penulisan karya ilmiah Universitas Pendidikan Ganesha. Saya tidak melakukan pendiplakan ataupun pengutipan tanpa mengikuti kode etik yang diterapkan oleh masyarakat keilmuan. Dengan pernyataan ini, saya siap bertanggung jawab atas segala sanksi yang nantinya dijatuhkan kepada saya apabila ditemukan adanya pelanggaran, penyalahgunaan, ataupun klaim dalam karya ilmiah yang telah saya susun ini.

Singaraja, 10 Februari 2023

Yang membuat pernyataan



Ni Luh Kadek Erna Wijayani

NIM. 1912021150

MOTTO

*“Jangan merasa bisa, tapi bisa
merasa”* - my father, I Wayan Atmaja



DEDICATIONS

This thesis is highly dedicated to the following:

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My beloved parents:

I Wayan Atmaja & Ni Made Mayadi

My one and only brother

I Ketut Gede Edi Wijayadi

My grandparents:

I Ketut Rupig (alm.) & Ni Nengah Nambrug (alm.)

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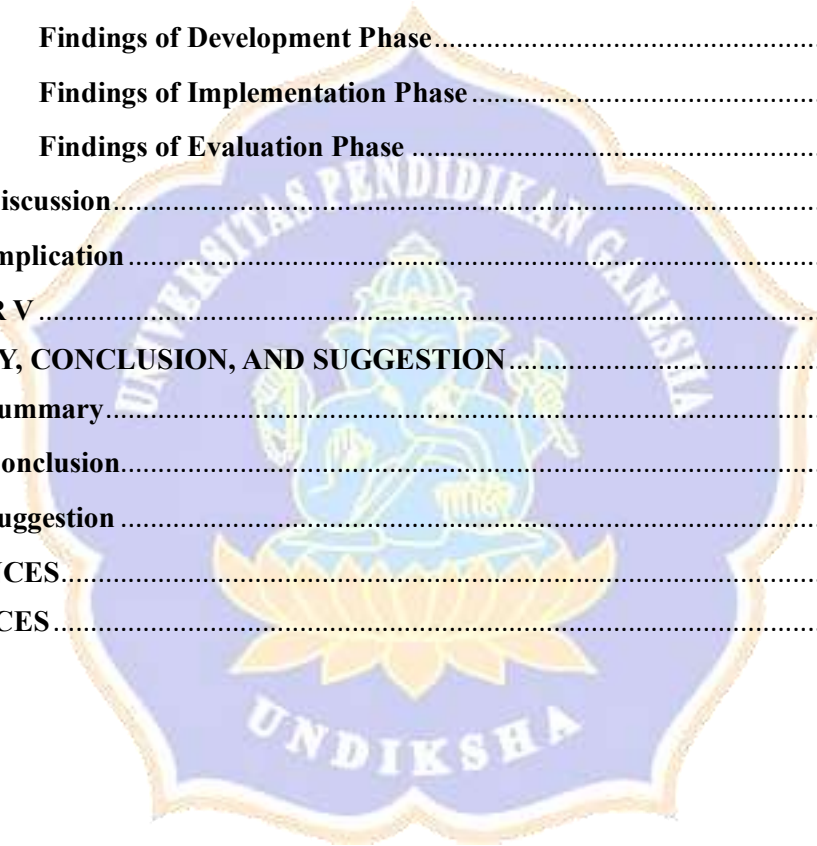
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TABLE OF CONTENT

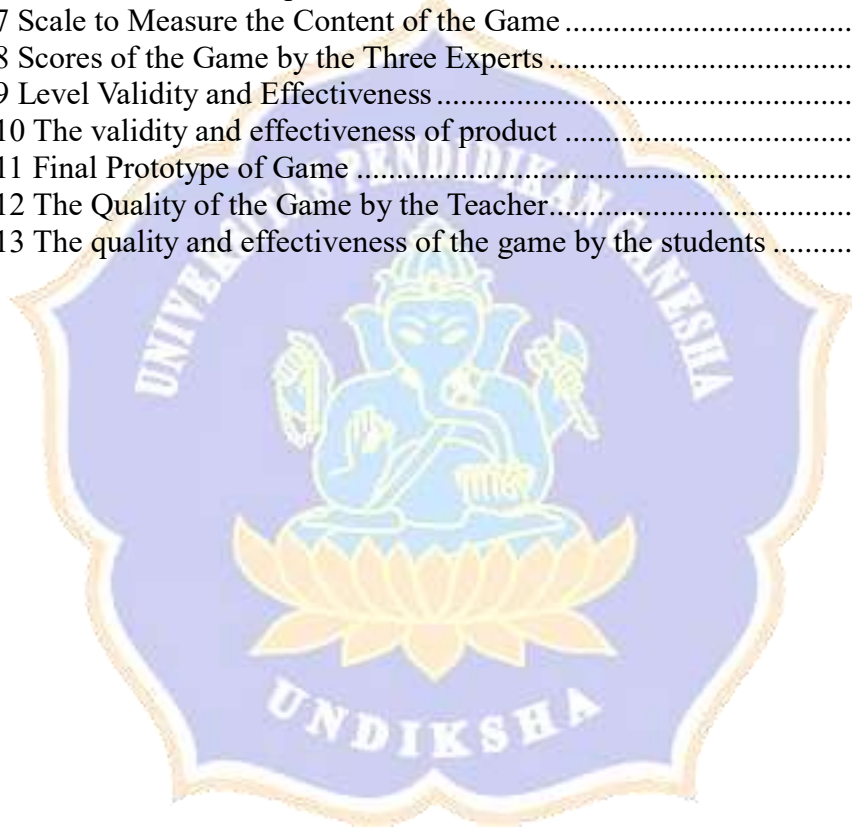
ACKNOWLEDGEMENTS	ix
ABSTRACT	xi
ABSTRAK	xii
TABLE OF CONTENT	xiii
LIST OF TABLE	xv
LIST OF FIGURE	xvi
LIST OF CHARTS	xvii
LIST OF APPENDICES	xviii
INTRODUCTION	1
1.1 Background of the study	1
1.2 Problem Identification	5
1.3 Problem Limitation of the Study	5
1.4 Research Objective	5
1.5 Purpose of the Study	6
1.6 Significance of the Study	6
1.7 Definition of Key Terms	7
CHAPTER II	10
LITERATURE REVIEW	10
1.1 Theoretical Review	10
1.1.1 Learning in Industrial Revolution 4.0	10
1.1.2 Gamification as the Learning Media	13
1.1.3 Teaching English for Young Learners	15
1.2 Empirical Review	16
CHAPTER III	20
RESEARCH METHOD	20
3.1 Research Design	20
3.2 Design & Development Research Procedure	21
3.3 The setting of the Study	23

3.2	Subject and Object of the Study.....	24
3.3	Data Collection Techniques and Research Instruments	24
3.5	Data Analysis	27
CHAPTER IV		30
FINDING AND DISCUSSION.....		30
4.1	Findings.....	30
4.1.1	Findings of Analysis Phases	30
4.1.2	Findings of Design Phases	37
4.1.3	Findings of Development Phase.....	49
4.1.4	Findings of Implementation Phase.....	82
4.1.5	Findings of Evaluation Phase	83
4.2	Discussion.....	98
4.3	Implication.....	102
CHAPTER V		104
SUMMARY, CONCLUSION, AND SUGGESTION.....		104
5.1	Summary.....	104
5.2	Conclusion.....	106
5.3	Suggestion	107
REFERENCES.....		109
APPENDICES.....		115



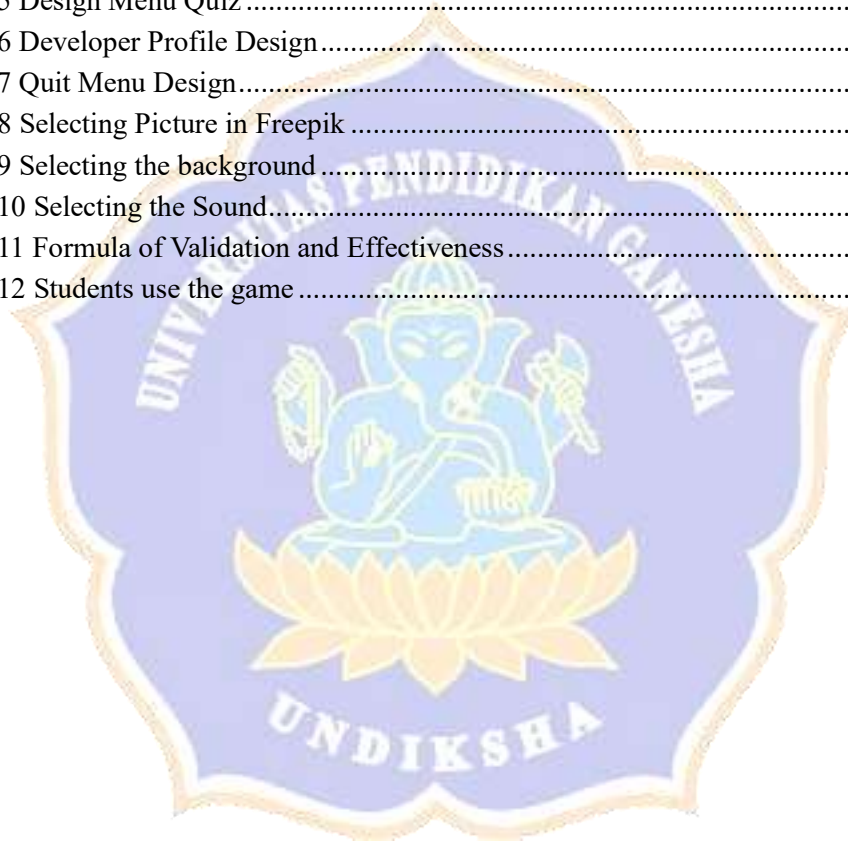
LIST OF TABLE

Figure 3. 1 Research Design and Output	23
Figure 3. 2 Formula of Validation and Effectiveness.....	28
Table 4. 1 Topic of Material 4th Grade in 1st Semester from the TeachingModule	35
Table 4. 2 Topics That Would Be Developed as Game	37
Table 4. 3 Creating the Power Point.....	53
Table 4. 4 Revision of First Topic	60
Table 4. 5 Revision of Second Topic.....	62
Table 4. 6 Revision of Third Topic.....	64
Table 4. 7 Scale to Measure the Content of the Game	66
Table 4. 8 Scores of the Game by the Three Experts	66
Table 4. 9 Level Validity and Effectiveness	67
Table 4. 10 The validity and effectiveness of product	68
Table 4. 11 Final Prototype of Game	69
Table 4. 12 The Quality of the Game by the Teacher.....	84
Table 4. 13 The quality and effectiveness of the game by the students	98



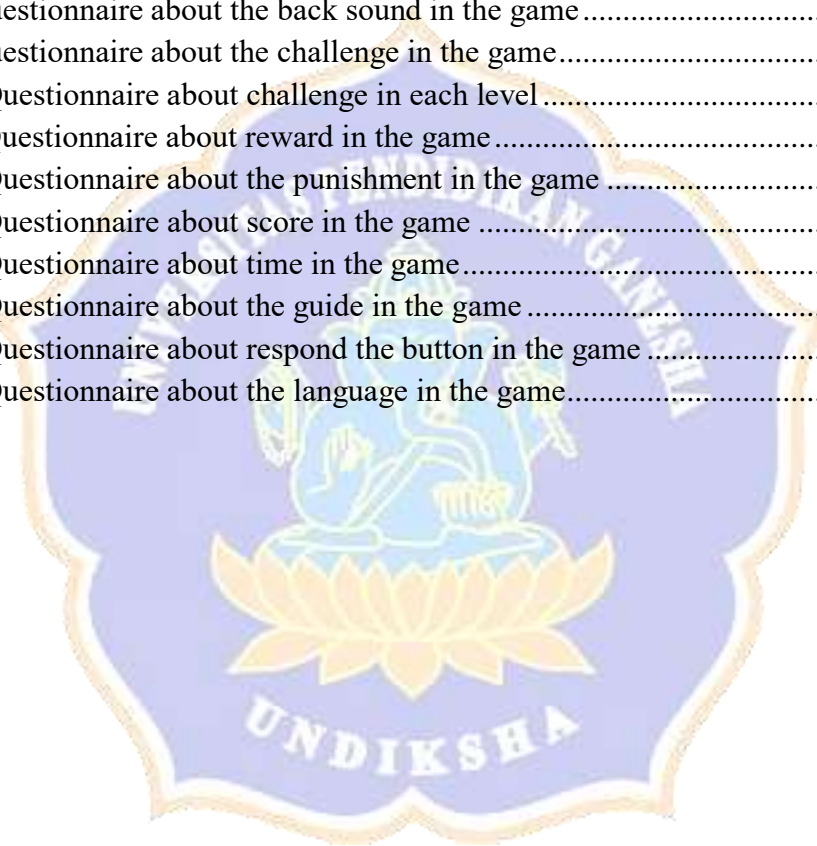
LIST OF FIGURE

Figure 3. 1 Research Design and Output	23
Figure 3. 2 Formula of Validation and Effectiveness.....	28
Figure 4. 1 Intro Menu Design	38
Figure 4. 2 Main Menu Design	39
Figure 4. 3 Design Guide Menu	39
Figure 4. 4 Material Menu Design	40
Figure 4. 5 Design Menu Quiz	40
Figure 4. 6 Developer Profile Design.....	41
Figure 4. 7 Quit Menu Design.....	41
Figure 4. 8 Selecting Picture in Freepik	51
Figure 4. 9 Selecting the background	52
Figure 4. 10 Selecting the Sound.....	59
Figure 4. 11 Formula of Validation and Effectiveness	67
Figure 4. 12 Students use the game	83



LIST OF CHARTS

Chart 1 Student's respond about the interesting animation.....	85
Chart 2 Questionnaire about choosing the background in game.....	86
Chart 3 Questionnaire about the color compatibility in the game	86
Chart 4 Questionnaire about pictures that used in the game.....	87
Chart 5 Questionnaire about the background in the game	88
Chart 6 Questionnaire about the button in the game.....	89
Chart 7 Questionnaire about the text in the game	89
Chart 8 Questionnaire about the back sound in the game.....	90
Chart 9 Questionnaire about the challenge in the game.....	91
Chart 10 Questionnaire about challenge in each level.....	92
Chart 11 Questionnaire about reward in the game.....	92
Chart 12 Questionnaire about the punishment in the game	93
Chart 13 Questionnaire about score in the game	94
Chart 14 Questionnaire about time in the game.....	94
Chart 15 Questionnaire about the guide in the game	95
Chart 16 Questionnaire about respond the button in the game	96
Chart 17 Questionnaire about the language in the game.....	97



LIST OF APPENDICES

Appendix 1 teachers' interview guide	116
Appendix 2 User Questionnaire	119
Appendix 3 Interview Guide	121
Appendix 4 Observation Sheet	123
Appendix 5 Teaching Module	125
Appendix 6 Storyboard Game	136
Appendix 7 Blueprint Game	147
Appendix 8 Result of Expert Judgement 1	159
Appendix 9 Result of Expert Judgement 2	163
Appendix 10 Result of Expert Judgement 3	167
Appendix 11 Teacher questionnaire in the Googe form	171
Appendix 12 Students Questionnaire in the Google Form	177
Appendix 13 Documentation Interview	181
Appendix 14 Documentations Observation	182
Appendix 15 Documentations Students Use the Game	183

