DEVELOPING ENGLISH WEBSITE GAME-BASED LEARNING FOR FOURTH-GRADE FIRST SEMESTER ELEMENTARY SCHOOL STUDENTS

A THESIS

Had Been Proposed to

Ganesha University of Education

as One of the Requirements

to Complete a Bachelor's Degree

at English Language Education Program

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PERNYATAAN

Dengan ini saya menyatakan bahwa skripsi yang telah saya susun dengan judul "Developing English Website Game-Based Learning For Fourth-Grade First Semester Elementary School Students" beserta seluruh isi dan kelengkapannya adalah karya sendiri yang telah disusun dengan mengedepankan nilai-nilai dan kode etik penulisan karya ilmiah Universitas Pendidikan Ganesha. Saya tidak melakukan pendiplakan ataupun pengutipan tanpa mengikuti kode etik yang diterapkan oleh masyarakat keilmuan. Dengan pernyataan ini, saya siap bertanggung jawab atas segala sanksi yang nantinya dijatuhkan kepada saya apabila ditemukan adanya pelanggaran, penyalahgunaan, ataupun klaim dalam karya ilmiah yang telah saya susun ini.

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MOTTO

"Jangan merasa bisa, tapi bisa merasa" - my father, I Wayan Atmaja

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This thesis is highly dedicated to the following:

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My one and only brother

I Ketut Gede Edi Wijayadi

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