# THE IMPLEMENTATION OF PICTIONARY GAME IN ENGLISH CLASS AT SDN 2 PEREAN TENGAH

### **SKRIPSI**

Diajukan Kepada
Universitas Pendidikan Ganesha
Untuk Memenuhi Salah Satu Persyaratan
Dalam Menyelesaikan Program Sarjana Pendidikan
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### **SKRIPSI**

## DIAJUKAN UNTUK MELENGKAPI TUGAS DAN UNTUK MEMENUHI SYARAT-SYARAT UNTUK MENCAPAI GELAR SARJANA PENDIDIKAN

Menyetujui,

Pembimbing I

<u>Putu Adi Krisna Juniarta, S.Pd., M.Pd.</u> NIP. 198706122015041006

Pembimbing I

Gede Mahendrayana, S.Pd., M.Pd. NIP. 190007252015041002

### Lembar Persetujuan Dosen Penguji Skripsi Skripsi ini telah dipertahankan di depan dewan penguji

Oleh Ni Made Santhi Dewi Pada tanggal: 21 Juni 2023

Dewan Penguji,

Dr. Dewa Putu Ramendra, S.Pd., M.Pd

NIP. 197609022000031001

<u>Putu Ngurah Wage Myartawan, S.Pd., M.Pd.</u> NIP. 198210052006041005

Putu Adi Krisna Juniarta, S.Pd., M.Pd. NIP. 198706/22015041006

Gede Mahendrayana, S.Pd., M.Pd. NIP. 1990072, 2015041002

(Ketua)

(Anggota)

(Anggota)

(Anggota)

### LEMBAR PERSETUJUAN DAN PENGESAHAN PANITIA UJIAN

Diterima oleh Panitia Ujian Fakultas Bahasa dan Seni Universitas Pendidikan Ganesha guna memenuhi syarat-syarat untuk mencapai gelar sarjana pendidikan

Pada:

Hari

: Selasa

Tanggal

: 27 Juni 2023

Mengetahui,

Ketua Ujian,

Sekretaris Ujian,

Dr. Dewa Putu Ramendra, S.Pd., M.Pd. NIP. 197609022000031001

Dr. I. G. A. Lokita Purnamika Utami, S.Pd., M

NIP. 198304022006042001

Mengesahkan

sultas Bahasa dan Seni

ade Sutama, M.Pd. NIP. 196004241986031002

### PERNYATAAN

Dengan ini saya menyatakan bahwa karya tulis yang berjudul "The Implementation of Pictionary Game in English Class at SDN 2 Perean Tengah" beserta seluruh isinya adalah benar-benar karya sendiri dan saya tidak melakukan penjiplakan dan pengutipan dengan cara-cara yang tidak sesuai dengan etika yang berlaku dalam masyarakat keilmuan. Atas pernyataan ini, saya siap untuk menanggung resiko/sanksi yang dijatuhkan kepada saya apabila kemudian ditemukan adanya pelanggaran atas etika keilmuan dalam karya saya ini atau ada klaim terhadap keaslian karya saya ini.

Singaraja, 27 Juni 2023

Yang mem

Ni Made Samin De NIM. 1812021144

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