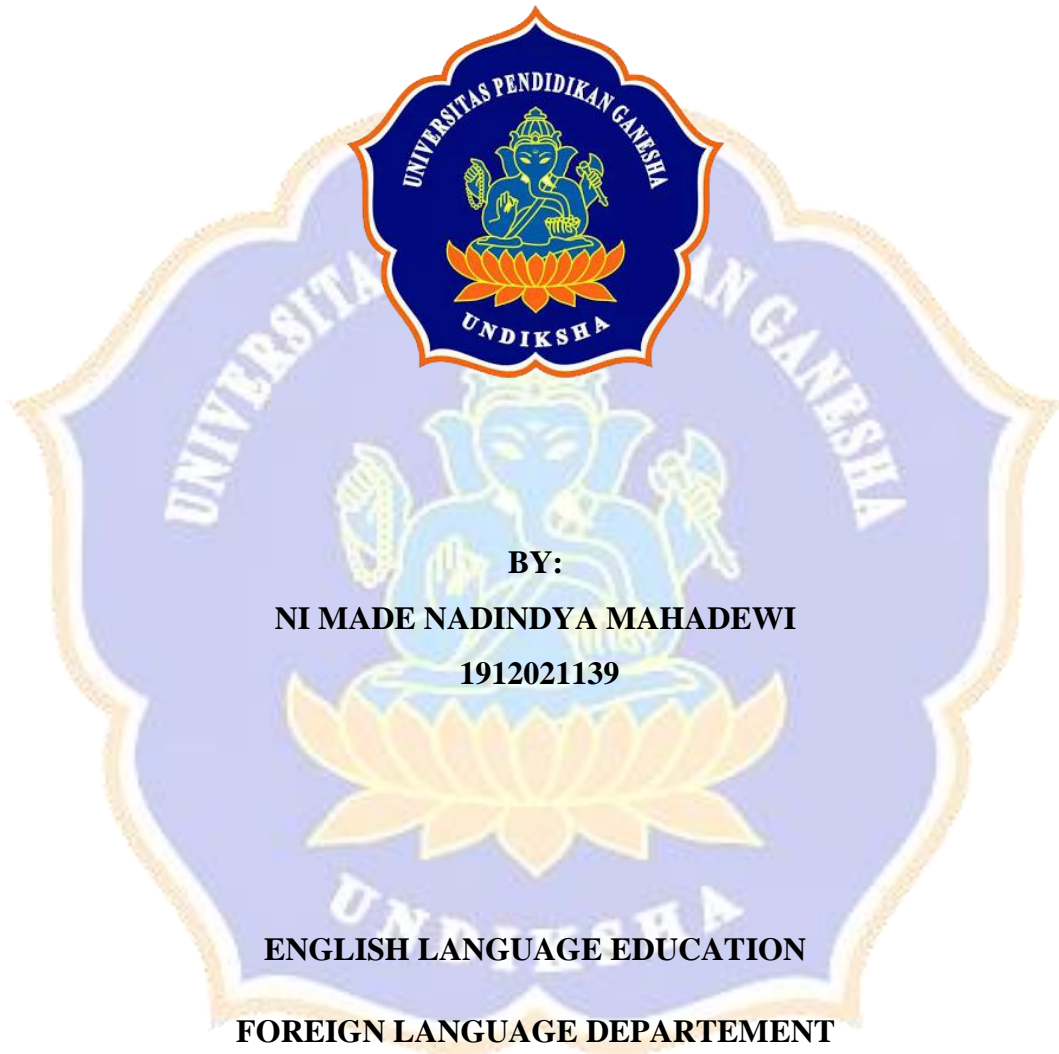


**THE DEVELOPMENT OF WEBSITE GAME-BASED
ENGLISH LEARNING MEDIA FOR FIFTH GRADE
ELEMENTARY SCHOOL STUDENTS IN FIRST
SEMESTER**



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SINGARAJA

2023



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Diajukan kepada

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**Untuk Memenuhi Salah Satu Persyaratan dalam Menyelesaikan
Program Sarjana Pendidikan Bahasa Inggris**

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2023

**THE DEVELOPMENT OF WEBSITE GAME-BASED
ENGLISH LEARNING MEDIA FOR FIFTH GRADE
ELEMENTARY SCHOOL STUDENT IN FIRST SEMESTER**

A THESIS

**PROPOSED TO ENGLISH LANGUAGE EDUCATION AT
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PERNYATAAN

Dengan ini saya menyatakan bahwa skripsi yang telah saya susun dengan judul *"The Development of Website Game-Based English Learning Media for Fifth Grade Elementary School Student in First Semester"* beserta seluruh isi dan kelengkapannya adalah karya sendiri yang telah disusun dengan mengedepankan nilai-nilai dan kode etik penulisan karya ilmiah Universitas Pendidikan Ganesha. Saya tidak melakukan penjiplakan ataupun pengutipan tanpa mengikuti kode etik yang diterapkan oleh masyarakat keilmuan. Dengan pernyataan ini, saya siap bertanggung jawab atas segala sanksi yang nantinya dijatuhkan kepada saya apabila ditemukan adanya pelanggaran, penyalahgunaan, ataupun klaim dalam karya ilmiah yang telah saya susun ini.

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DEDICATIONS

This thesis is highly dedicated to the following:

Ida Sang Hyang Widhi Wasa

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I Wayan Widiatmika & Dr. I Kadek Marwati (Alm)

My Grandparents:

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The writer realizes that this thesis is a long way from perfection. Therefore, the writer would highly appreciate and accept any criticism, suggestion, or feedback to improve this thesis. The writer hopes this thesis will be beneficial for developing education studies, especially about developing website game-based English learning media for Elementary School.

Singaraja, 11th of July 2023



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