

IMPLEMENTASI MODEL PEMBELAJARAN KOOPERATIF TIPE *TEAM GAME TOURNAMENTS* BERBASIS *DIRECT INSTRUCTION* BERMUATAN BUDAYA LOKAL MAJA LABO DAHU UNTUK MENINGKATKAN MOTIVASI BELAJAR DAN SIKAP SOSIAL DALAM MATA PELAJARAN IPS

YORMAN

ABSTRAK

Penelitian ini bertujuan menganalisis: (1) efektifitas pengimplementasian Model Pembelajaran Kooperatif Tipe *Team Games Tournaments* (TGT) berbasis *Direct Instruction* bermuatan Budaya Lokal Maja labo Dahu (MID) dalam meningkatkan motivasi belajar dan sikap sosial dalam pembelajaran IPS, (2) motivasi Belajar Siswa sebelum dan sesudah pengimplementasian Model Pembelajaran Kooperatif Tipe *Team Games Tournaments* (TGT) berbasis *Direct Instruction* bermuatan Budaya Lokal Maja labo Dahu (MID) dalam pembelajaran IPS, (3) Sikap Sosial Siswa sebelum dan sesudah pengimplementasian Model Pembelajaran Kooperatif Tipe *Team Games Tournaments* (TGT) berbasis *Direct Instruction* bermuatan Budaya Lokal Maja labo Dahu (MID) dalam pembelajaran IPS, (4) pengaruh Model Pembelajaran Kooperatif Tipe *Team Games Tournaments* (TGT) berbasis *Direct Instruction* bermuatan Budaya Lokal Maja labo Dahu (MID) secara simultan terhadap Motivasi Belajar dan Sikap Sosial Siswa dalam Pembelajaran IPS. Berkenaan dengan itu, digunakan rancangan penelitian eksperimen semu dengan *non equivalen post-test only control group design*. Kelompok eksperimen dan kelompok kontrol ditentukan secara random dengan teknik undian. Pengumpulan data menggunakan metode observasi dan Angket yang selanjutnya dianalisis secara Deskriptif Kualitatif dan Inferensial menggunakan Uji Beda dan MANOVA. Hasil penelitian menunjukkan bahwa: (1) Model Pembelajaran Kooperatif Tipe *Team Games Tournaments* (TGT) berbasis *Direct Instruction* bermuatan Budaya Lokal Maja labo Dahu (MID) diimplementasikan secara efektif signifikan $< 0,05$ dalam meningkatkan motivasi belajar dan sikap sosial dalam pembelajaran IPS, (2) Terdapat perbedaan motivasi Belajar Siswa secara signifikan dengan perolehan nilai $F = 117,663$, $Sig. ,000$ (49,5%) sebelum dan sesudah pengimplementasian Model Pembelajaran Kooperatif Tipe *Team Games Tournaments* (TGT) berbasis *Direct Instruction* bermuatan Budaya Lokal Maja labo Dahu (MID) dalam pembelajaran IPS, (3) terdapat perbedaan Sikap Sosial Siswa secara signifikan dengan perolehan nilai $F = 62,079$, $Sig. ,000$ (339%) sebelum dan sesudah pengimplementasian Model Pembelajaran Kooperatif Tipe *Team Games Tournaments* (TGT) berbasis *Direct Instruction* bermuatan Budaya Lokal Maja labo Dahu (MID) dalam pembelajaran IPS, (4) Model Pembelajaran Kooperatif Tipe *Team Games Tournaments* (TGT) berbasis *Direct Instruction* bermuatan Budaya Lokal Maja labo Dahu (MID) berpengaruh secara simultan terhadap Motivasi Belajar dan Sikap Sosial Siswa dalam Pembelajaran IPS dengan perolehan nilai $F = 31,895$, $Sig.,000$ (20,6 %).

Kata kunci: *Model Pembelajaran Kooperatif Tipe Team Games Tournaments, Direct Instructional, Maja labo Dahu, Motivasi Belajar Siswa, Sikap Sosial Siswa.*

IMPLEMENTATION OF TEAM GAME TOURNAMENTS-BASED DIRECT INSTRUCTION COOPERATIVE LEARNING MODEL WITH MAJA LABO DAHU LOCAL CULTURE TO IMPROVE LEARNING MOTIVATION AND SOCIAL ATTITUDES IN SOCIAL STUDIES SUBJECTS

YORMAN

ABSTRACT

This study aims to analyze: (1) the effectiveness of implementing the Cooperative Learning Model Type Team Games Tournaments (TGT) based on Direct Instruction with Local Culture Maja labo Dahu (MID) in increasing learning motivation and social attitudes in Social Studies learning, (2) Student Learning motivation before and after implementing the Direct Instruction-based Team Games Tournaments (TGT) Cooperative Learning Model with Maja Labo Dahu (MID) Local Culture in Social Studies learning, (3) Students' Social Attitudes before and after implementing the Team Games Tournaments (TGT)-based Cooperative Learning Model Direct Instruction with the Local Culture of Maja Labo Dahu (MID) in social studies learning, (4) the effect of the Direct Instruction-based Team Games Tournaments (TGT) Cooperative Learning Model with the Local Culture of Maja Labo Dahu (MID) simultaneously on Learning Motivation and Social Attitudes of Students in social studies Learning. In this regard, a quasi-experimental research design was used with a non-equivalent post-test only control group design. The experimental group and the control group were determined randomly using a lottery technique. Data collection used observation and questionnaire methods which were then analyzed descriptively qualitatively and inferentially using the difference test and MANOVA. The results showed that: (1) the Cooperative Learning Model Type Team Games Tournaments (TGT) based on Direct Instruction with Local Culture Maja Labo Dahu (MID) was implemented effectively significantly <0.05 in increasing learning motivation and social attitudes in social studies learning, (2) There is a significant difference in student learning motivation with the acquisition of $F = 117.663$, $Sig. ,000$ (49.5%) before and after implementing the Cooperative Learning Model Type Team Games Tournaments (TGT) based on Direct Instruction containing Maja labo Dahu (MID) Local Culture in Social Studies learning, (3) there are significant differences in Students' Social Attitudes with the acquisition F value = 62.079 , $Sig. ,000$ (339%) before and after implementing the Direct Instruction-based Team Games Tournaments (TGT) Cooperative Learning Model containing Local Culture Maja Labo Dahu (MID) in social studies learning, (4) Team Games Tournaments (TGT) based Cooperative Learning Model Direct Instruction with the Local Culture of Maja Labo Dahu (MID) has a simultaneous effect on Learning Motivation and Social Attitudes of Students in Social Studies Learning with the acquisition of a value of $F = 31.895$, $Sig.,000$ (20.6%).

Keywords: Cooperative Learning Model Team Games Tournaments Type, Direct Instructional, Maja labo Dahu, Student Learning Motivation, Student Social Attitudes.