

**PENGEMBANGAN BAHAN AJAR BERBASIS DIGITAL (*FLIPBOOK*) PADA
MATA KULIAH TP. PEMBELAJARAN PENCAK SILAT MATERI SAPUAN
DENGKULAN, DAN GUNTINGAN DI PRODI PENJASKESREK UNDIKSHA**

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Abstrak

Penelitian ini bertujuan untuk pengembangan bahan ajar berbasis digital (*flipbook*) pada TP. Pembelajaran Pencak silat materi Sapuan, Dengkulan, dan Guntingan di Prodi Penjaskesrek Undiksha pada mahasiswa Prodi Pendidikan Jasmani Kesehatan dan Rekreasi, Universitas Pendidikan Ganesha. Metode penelitian yang digunakan yakni model pengembangan ADDIE (*Analysis, Design, Development, Implementation, dan Evaluation*). Metode pengumpulan data menggunakan angket uji coba ahli, uji coba produk yang berbentuk kuisioner. Hasil analisis data kelayakan produk bahan ajar berbasis digital (*flipbook*) yang dilakukan tiga (3) orang ahli, yakni (a) ahli isi pembelajaran berada pada kategori sangat baik dengan persentase 98,5%, (b) ahli desain pembelajaran pada kategori sangat baik dengan persentase 96,1%, (c) ahli media pembelajaran pada kategori sangat baik dengan persentase 92,75%. Sedangkan hasil analisis data pada uji coba produk yakni (a) uji perorangan pada kategori sangat baik dengan persentase 97,3%, (b) uji coba kelompok kecil pada kategori sangat baik dengan persentase 98%, (c) uji coba kelompok besar pada kategori sangat baik dengan persentase 91,5%. Dari hasil tersebut dikatakan bahwa bahan ajar berbasis digital (*flipbook*) pada TP. Pembelajaran pencak silat materi Sapuan, Dengkulan, dan Guntingan di Prodi Penjaskesrek Undiksha dinyatakan sangat layak digunakan. Saran kepada dosen pengampu mata kuliah TP. Pembelajaran pencak silat dapat menggunakan bahan ajar berbasis digital (*flipbook*) untuk pembelajaran materi Sapuan, Dengkulan, dan Guntingan di Prodi Penjaskesrek Undiksha dalam pembelajaran pencak silat.

Kata kunci: Pengembangan, ADDIE, *Flipbook*, Pencak silat

***DEVELOPMENT OF DIGITAL-BASED LEARNING MATERIALS (FLIPBOOK) IN
THE COURSE OF PENCAK SILAT LEARNING TP. MATERIAL OF SWEEPING
DENGKULAN, AND CUTTING IN THE PENJASKESREK***

UNDIKSHA STUDY PROGRAM

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Physical Education, Health and Recreation

Abstract

This study aims to develop digital-based teaching materials (flipbooks) in TP. Pencak silat learning materials Sapuan, Dengkulan, and Guntingan in the Undiksha Physical Education Study Program for students of the Physical Education, Health and Recreation Study Program, Ganesha University of Education. The research method used is the ADDIE development model (Analysis, Design, Development, Implementation, and Evaluation). The data collection method uses expert trial questionnaires, product trials in the form of questionnaires. The results of the analysis of the feasibility of digital-based teaching materials products (flipbooks) carried out by three (3) experts, namely (a) learning content experts are in the very good category with a percentage of 98.5%, (b) learning design experts in the very good category with a percentage of 96.1%, (c) learning media experts in the very good category with a percentage of 92.75%. Meanwhile, the results of data analysis on product trials, namely (a) individual trials in the very good category with a percentage of 97.3%, (b) small group trials in the very good category with a percentage of 98%, (c) large group trials in the very good category with a percentage of 91.5%. From these results, it is said that digital-based teaching materials (flipbooks) on TP. Pencak silat learning materials Sapuan, Dengkulan, and Guntingan in the Undiksha Physical and Health Education Study Program are declared very suitable for use. Suggestions to lecturers in charge of the TP. Pencak silat learning course can use digital-based teaching materials (flipbooks) for learning materials Sapuan, Dengkulan, and Guntingan in the Undiksha Physical and Health Education Study Program in pencak silat learning.

Keywords: Development, ADDIE, Flipbook, Pencak Silat