

**Foreign Language Enjoyment Using Game-Based Learning: The Effect of  
Wordwall on Students' Engagement and Speaking Proficiency**

**THESIS**



**UNIVERSITAS PENDIDIKAN GANESHA**

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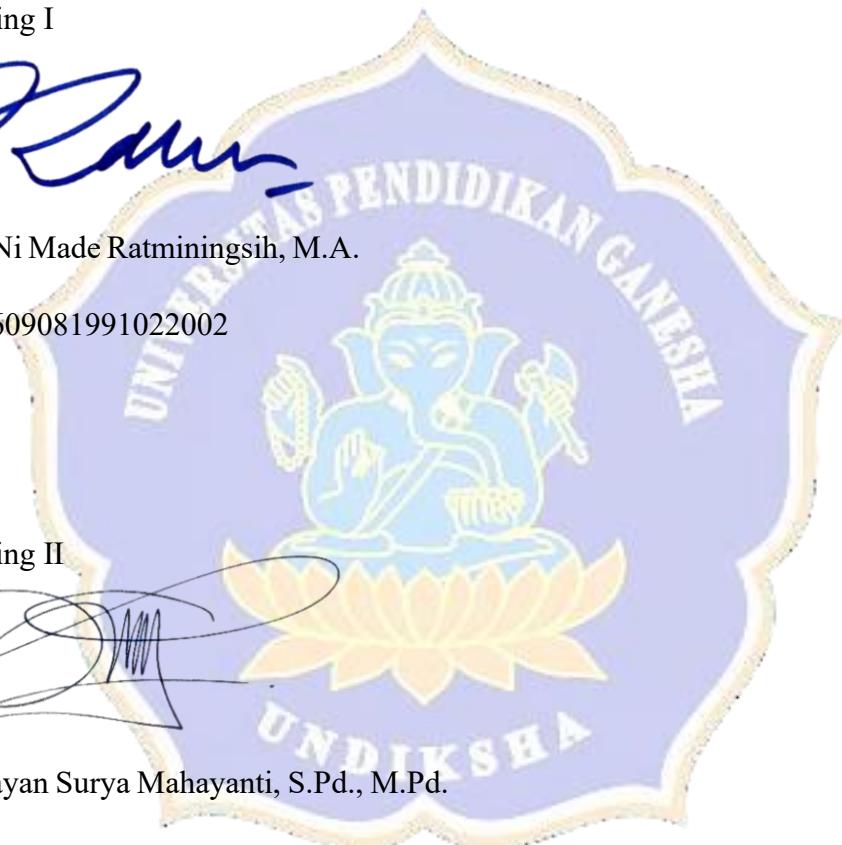
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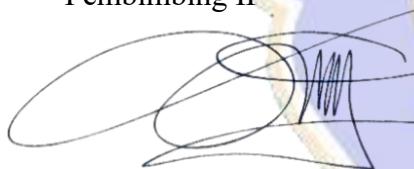


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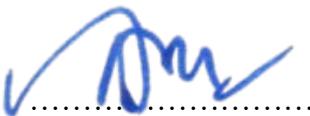
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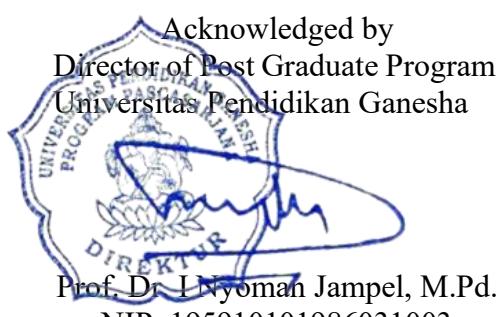
  
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## **STATEMENT LETTER**

I hereby declare that this post-graduate thesis in education, written as the partial requirement for the degree of Master in Education, is entirely my work. All information in this thesis was derived from the work of others and was cited by citing the source authors' names according to the academic norms, rules, and ethics.

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The Writer



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