

**PENGEMBANGAN MUSEUM VIRTUAL BERBASIS MODEL
KARYAWISATA MATERI KERAJAAN HINDU - BUDDHA UNTUK
MENINGKATKAN SIKAP CINTA TANAH AIR**

Oleh

Ni Kadek Dwi Sawitri, NIM 2211031334

Program Studi Pendidikan Guru Sekolah Dasar

Jurusan Pendidikan Dasar

ABSTRAK

Rendahnya sikap cinta tanah air siswa kelas IV sekolah dasar pada materi Kerajaan Hindu–Buddha ditunjukkan oleh 58,82% siswa berada pada kategori kurang dan belum memenuhi standar PAP 80%, yang disebabkan oleh pembelajaran konvensional, keterbatasan sumber belajar, serta minimnya media interaktif dan visualisasi konkret. Oleh karena itu, diperlukan inovasi media pembelajaran berbasis teknologi untuk meningkatkan keterlibatan dan sikap cinta tanah air siswa. Penelitian ini bertujuan untuk mengetahui rancang bangun, kelayakan, kepraktisan, serta efektivitas museum virtual berbasis model karyawan pada materi Kerajaan Hindu–Buddha. Jenis penelitian yang digunakan adalah penelitian pengembangan (R&D) dengan model 4-D (*define, design, develop, disseminate*). Subjek penelitian meliputi ahli isi, ahli desain instruksional, ahli media, serta 19 siswa kelas IV. Data dikumpulkan melalui metode non-tes berupa observasi, wawancara, dan angket, kemudian dianalisis menggunakan deskriptif kuantitatif dan inferensial. Hasil penelitian menunjukkan bahwa media yang dikembangkan berada pada kategori sangat layak, dengan persentase validasi ahli rancang bangun 90%, ahli isi 98,6%, ahli desain instruksional 98,6%, ahli media 96,4%, uji perorangan 91%, uji kelompok kecil 90,7%, uji kepraktisan guru 97,9%, serta hasil uji efektivitas diperoleh dengan dibandingkan t_{tabel} pada taraf signifikansi 5% untuk $dk = (n-1) = 19 - 1 = 18$ sehingga menunjukkan $t_{hitung} (12,966) > t_{tabel} (2,101)$. Dengan demikian, museum virtual berbasis model karyawan efektif meningkatkan sikap cinta tanah air siswa kelas IV. Penelitian ini berimplikasi bahwa media museum virtual berbasis model karya wisata efektif digunakan dalam pembelajaran guna meningkatkan karakter sikap cinta tanah air.

Kata Kunci: Museum Virtual, Model Karyawan, Kerajaan Hindu–Buddha, Sikap Cinta Tanah Air

**DEVELOPMENT OF A VIRTUAL MUSEUM BASED ON AN
EMPLOYMENT MODEL IN HINDU-BUDDHA KINGDOM MATERIALS
TO IMPROVE THE ATTITUDE OF LOVE FOR HOMELAND**

By:

Ni Kadek Dwi Sawitri, NIM 2211031334

Elementary School Teacher Education Study Program

Primary Education Department

ABSTRACT

The low level of patriotism among fourth-grade elementary school students in the subject of Hindu-Buddhist Kingdoms is demonstrated by the fact that 58.82% of students are in the category of below standard and do not meet the PAP 80% standard. This is due to conventional learning methods, limited learning resources, and a lack of interactive media and concrete visualisations. Therefore, innovative technology-based learning media are needed to increase student engagement and patriotism. This study aims to determine the design, feasibility, practicality, and effectiveness of a virtual museum based on the field trip model on the subject of the Hindu-Buddhist Kingdom. The type of research used was research and development (R&D) with a 4-D model (define, design, develop, disseminate). The research subjects included content experts, instructional design experts, media experts, and 19 fourth-grade students. Data were collected through non-test methods such as observation, interviews, and questionnaires, then analysed using quantitative descriptive and inferential methods. The results of the study indicate that the developed media falls into the highly feasible category, with validation percentages of 90% from design expert, 98.6% from content expert, 98.6% from design expert, 96.4% from media expert, 91% from individual trials, 90.7% from small group trials, and 97.9% from the teacher practicality test, and the results of the effectiveness test were obtained by comparing ttable at a significance level of 5% for $dk = (n-1) = 19 - 1 = 18$ so that it shows $tcount (12.966) > ttable (2.101)$. Thus, the virtual museum based on the field trip model is effective in increasing the love for the homeland of fourth-grade students. This study implies that a virtual museum media based on the field trip learning model is effective for use in the learning process to enhance the character trait of patriotism.

Keywords: *Virtual Museum, Field Trip Model, Hindu-Buddhist Kingdom, Love for the Homeland.*