

**PENGEMBANGAN MEDIA PEMBELAJARAN *E-FLASHCARD* UNTUK  
MENINGKATKAN *PRODUKTIVE SKILL VOCABULARY BUILDING*  
BAHASA INGGRIS DI KELAS V**

Oleh

**Ni Kadek Putri Dahliani, NIM 2211031665**  
**Program Studi Pendidikan Guru Sekolah Dasar**  
**Jurusan Pendidikan Dasar**

**ABSTRAK**

Tujuannya studi ini guna (1) memberi deskripsi rancang bangun, (2) menganalisis validitas media (3) menganalisis kepraktisan media serta (4) melihat efektivitas media *e-flashcard* pada siswa kelas V. Studi ini adalah riset pengembangan dengan memakai modelnya ADDIE. Metodologi pengumpulan data dipakai yakni, kuesioner serta test. Analisa data dipakai yakni analisa kuantitatif serta teknik (uji-t) *sample dependent*. Subjeknya terlibat pada studi ini yakni 18 siswa kelas V SDN 3 Kintamani. Didapat temuan studi yakni: (1) Temuan rancang bangun media *e-flashcard* bertema *Parts of Our Body That Work Together* dikembangkannya dengan model ADDIE, (2) Temuan validitas media dengan pengujian ahli isi materi besarnya 97,5%, ahli media besarnya 95%, (3) Temuan Penilaian Ahli Kepraktisan oleh guru besarnya 97,5 %, ahli kepraktisan siswa perorangan besarnya 95,83%, serta kelompok kecil besarnya 96,1%, (4) Temuan efektivitas *e-flashcard* berlandaskan perhitungannya uji-t didapat thitung yakni 19,278 untuk dk 17 serta ttable yakni 2,110, bila dibanding thitung > ttable ini dikatakan ditolaknya  $H_0$  serta diterimanya  $H_1$ . Maka dari itu, studi ini memperlihatkan media pembelajaran *e-flashcard* bertema *Parts of Our Body That Work Together* efektif dipakai pada siswa kelas V SD.

**Kata Kunci:** *e-flashcard, Produktive Skills, Parts of Our Body That Work Together*, Bahasa Inggris

# ***DEVELOPMENT OF E-FLASHCARD LEARNING MEDIA TO IMPROVE ENGLISH VOCABULARY BUILDING PRODUCTIVE SKILLS IN GRADE V***

***By***

***Ni Kadek Putri Dahliani, NIM 2211031665***

***Program Studi Pendidikan Guru Sekolah Dasar***

***Jurusan Pendidikan Dasar***

## ***ABSTRACT***

*This study aims to (1) describe the design and development, (2) analyze the validity of the media, (3) analyze the practicality of the media, and (4) find out the effectiveness of e-flashcard media for fifth-grade students. This research is a development study using the ADDIE research model. The data collection methods used were questionnaires and tests. The data analysis used included quantitative analysis and dependent sample t-test techniques. The subjects involved in this study were 18 fifth-grade students from SD Negeri 3 Kintamani. The research results obtained are as follows: (1) The design results of the e-flashcard media themed on body parts developed using the ADDIE development model, (2) The results of media validity through content expert tests for learning materials were 97.5%, and learning media experts were 95%, (3) The results of expert practicality assessments by teachers were 97.5%, and individual student practicality experts were 95.83%, and a small group of 96.1%, (4) The effectiveness result of the e-flashcard based on the t-test calculation obtained a t-value of 19.278 for df 17 and a table t of 2.110. Since the t-value > table t,  $H_0$  is rejected and  $H_1$  is accepted. Thus, this study shows that e-flashcards themed around body parts are effective for fifth-grade elementary school students.*

***Keyword:*** *e-flashcard, Produktive Skills, Parts of Our Body That Work Together, Inggris Language*