

**PENGARUH MODEL PEMBELAJARAN KOOPERATIF TGT
BERBANTUAN MULTIMEDIA INTERAKTIF TERHADAP HASIL
BELAJAR IPAS KELAS IV SEKOLAH DASAR**

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ABSTRAK

Penelitian ini dilatarbelakangi oleh proses pembelajaran yang kurang interaktif, membosankan dan kurang inovatif serta pengintegrasian media pembelajaran yang kurang optimal sehingga mengakibatkan siswa tidak memiliki keinginan dan motivasi belajar. Tujuan penelitian adalah untuk mengetahui pengaruh model pembelajaran kooperatif tgt berbantuan multimedia interaktif terhadap hasil belajar IPAS kelas IV SD. Penelitian ini merupakan penelitian eksperimen semu dengan desain *Non-Equivalent Post-test Only Control Group Design*. Populasi penelitian diambil dari seluruh siswa kelas IV Gugus IV Kecamatan Kubutambahan, dengan sampel yang ditentukan menggunakan teknik *cluster sampling*. Metode pengumpulan data menggunakan tes soal objektif yang berjumlah 30 soal. Uji hipotesis dilakukan dengan menggunakan analisis uji t *Independent Samples t-test* dengan hasil yang diperoleh oleh peneliti adalah t_{hitung} sebesar 2,732 dan t_{tabel} sebesar 1,677 sehingga $t_{hitung} > t_{tabel} = 2,732 > 1,677$ dengan nilai signifikansi (2-tailed) yaitu $0,009 < 0,05$. Kesimpulan yang diperoleh bahwa terdapat pengaruh yang signifikan yang menyatakan H_0 ditolak dan H_1 diterima.

Kata Kunci: Model pembelajaran kooperatif TGT, Multimedia interaktif, Hasil Belajar IPAS

**THE EFFECT OF THE TEAMS GAMES TOURNAMENT (TGT)
COOPERATIVE LEARNING MODEL SUPPORTED BY INTERACTIVE
MULTIMEDIA ON FOURTH-GRADE ELEMENTARY STUDENTS'
SCIENCE AND SOCIAL STUDIES (IPAS) LEARNING OUTCOMES**

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ABSTRACT

This study was motivated by a learning process that is insufficiently interactive, boring, and lacking in innovation, as well as the suboptimal integration of learning media, which results in students lacking the desire and motivation to learn. The purpose of this study is to determine the effect of the interactive multimedia-assisted TGT cooperative learning model on the learning outcomes of fourth-grade elementary school students in Integrated Science. This study is a quasi-experimental study using a Non-Equivalent Post-test Only Control Group Design. The study population consisted of all fourth-grade students in Cluster IV of Kubutambahan Subdistrict, with the sample determined using cluster sampling. Data collection employed an objective test comprising 30 items. Hypothesis testing was conducted using an Independent Samples t-test. The results obtained by the researcher were a calculated t-value of 2.732 and a critical t-value of 1.677, such that the calculated t-value was greater than the critical t-value ($2.732 > 1.677$), with a significance level (two-tailed) of $0.009 < 0.05$. The conclusion drawn is that there is a significant effect, indicating that H_0 is rejected and H_1 is accepted.

Keywords: TGT cooperative learning model, interactive multimedia, IPAS learning outcomes